Frederik Warburg

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Education

- 2020 2023 PhD in Uncertainty Quantification in Deep Learning Technical University of Denmark I worked on 3D perception and uncertainty quantification. I was supervised by Søren Hauberg (Technical University of Denmark), Javier Civera (University of Zaragoza), Serge Belongie (University of Copenhagen), and Angjoo Kanazawa (UC Berkeley). I was awarded the Danish Elite Research Travel Stipend in 2022. Average grade 12 / 12. PhD defense 7 Dec 2023.
- 2018 2020 **MSc in Mathematical Modelling and Computing** I graduated from the honours program, which is an elite education with a more challenging course of study, with an average grade 11.9 / 12. During my studies, I found a special interest in machine learning and computer vision. I received 12 / 12 for my master thesis.
- Spring 2019MSc Computer ScienceUniversity of California, BerkeleyI received Sparnord Fonden's FinTech Entrepreneurial Scholarship to study at UC Berkeleyin the Spring 2019. I received a GPA 4.0 / 4.0 Besides my studies, I followed and won anentrepreneurial track held by Innovation Center Denmark in Silicon Valley.
- 2015 2018 BSc in Mathematics and Technology Technical University of Denmark I have obtained a solid mathematical foundation and advanced programming skills. I achieved an average grade of 10.3 / 12.0 I completed my BSc half a year faster than the standard time.
- 2014 2015 **BSc in Mathematics** After high school, I studied at Lindenwood University, MO, USA for one year. I was elected student senator, and as such I raised \$7700 for an outdoor study area. I achieved an average grade of 3.8 / 4.

Publications

2024 Toon3D: Seeing Cartoons from a New Perspective preprint E. Weber*, R. Peterlinz*, R. Mathur, F. Warburg, A. Efros, A. Kanazawa COLMAP cannot reconstruct non-geometric hand-drawn images even with perfect correspondences! Toon3D can recover camera poses and dense geometry with piecewise-rigid deformable optimization. https://toon3d.studio/ 2023 Nerfbusters: Removing Ghostly Artifact from NeRFs ECCV F. Warburg*, E. Weber*, M. Tancik, A. Holynski, A. Kanazawa We propose a new dataset, evaluation procedure, and a data-driven, local 3D diffusion prior that can be applied with a novel density score distillation sampling loss. https:// ethanweber.me/nerfbusters/ 2023 Learning to Taste: A Multimodal Wine Dataset **NeuIPS** Bender, Sørensen, Kashani, Eldjarn, Hyldig, Hauberg, Belongie, Warburg We present a large multimodal flavor dataset and propose to add flavor as a modality for multimodal representation learning. https://thoranna.github.io/learning_to_taste/

023 K-planes: Explicit Representation of Space, Time, and Appearance CVPR S. Fridovich-Keil*, G. Meanti*, F. Warburg, B. Recht, A. Kanazawa
We propose a simple planar factorization for radiance fields that naturally extends to arbitrary-dimensional spaces, and that scales gracefully with dimension in both optimiza- tion time and model size. We show the advantages of our approach on 3D static vol- umes, 3D photo collections with varying appearances, and 4D dynamic videos. https: //sarafridov.github.io/K-Planes
023 Bayesian Metric Learning for Uncertainty Quantification in Image Retrieval NeurIPS F. Warburg *, <i>M. Miani</i> *, <i>S. Brack, S. Hauberg</i> Rather than relying on neural amortization as done in prior works, we learn a distribution over
the network weights with the Laplace Approximation. https://arxiv.org/abs/2302.01332
023 DAC: Detector-Agnostic Spatial Covariances for Deep Local Features 3DV <i>J. Tirado-Garin,</i> F. Warburg, <i>J. Civera</i> We propose two post-hoc covariance estimates that can be plugged into any pretrained deep feature detector: a simple, isotropic covariance estimate that uses the predicted score at a given pixel location, and a full covariance estimate via the local structure tensor of the
learned score maps.
023 Laplacian Segmentation Networks: Improve Epistemic Uncertainty from Spatial Aleatoric Uncertainty K. Zepf*, S. Wanna*, M. Miani, A. Feragen, S. Hauberg, F. Warburg
To ensure robustness to out-of-distribution segmentations, we propose Laplacian Segmen- tation Networks (LSN) that jointly model epistemic (model) and aleatoric (data) uncertainty in image segmentation.https://arxiv.org/abs/2303.13123
022Searching for Structure in Unfalsifiable ClaimsHCOMPP. E. Christensen, F. Warburg, M. Jia, S. BelongieSocial media platforms give rise to an abundance of posts and comments on every topicSocial media platforms give rise to an abundance of posts and comments on every topicimaginable. Many of these posts express opinions on various aspects of society, but theirunfalsifiable nature makes them ill-suited to fact-checking pipelines. In this work, we aim todistill such posts into a small set of narratives that capture the essential claims related to agiven topic. https://arxiv.org/abs/2209.00495https://arxiv.org/abs/2209.00495
022Laplacian Autoencoders for Learning Stochastic Representations M. Miani*, F. Warburg*, P. Moreno-Munoz, N. S. Detlefsen, S. Hauberg We present a Bayesian autoencoder for unsupervised representation learning, which is trained using a novel variational lower-bound of the autoencoder evidence. This is maxi- mized using Monte Carlo EM with a variational distribution that takes the shape of a Laplace approximation. We develop a new Hessian approximation that scales linearly with data size allowing us to model high-dimensional data. https://arxiv.org/abs/2206.15078
022 SparseFormer: Attention-based Depth Completion Network CVARVR F. Warburg , <i>M. Ramamonjisoa</i> , <i>M. Antequera</i> We introduce a transformer block that fuses 3D landmarks with deep visual features to complete a sparse depth map. https://arxiv.org/abs/2206.04557
022Volumetric Disentanglement for 3D Scene ManipulationWACVS. Benaim, F. Warburg, P. Christensen, S. BelongieWe propose a volumetric framework for (i) disentangling or separating, the volumetric representation of a given foreground object from the background, and (ii) semantically manipulating the foreground object, as well as the background. https://arxiv.org/abs/2206.02776

2022	Danish Airs and Grounds: A Dataset for Aerial-to-Street-Level Place Recognition and Localization RA-L (IROS) A. Vallone*, F. Warburg*, H. Hansen, S. Hauberg, J. Civera. We present an aerial to street-level localization dataset covering both urban, suburban, and rural areas. It contains street-level images with accurate 6 DoF poses and associated aerial
	images from Denmark. https://arxiv.org/abs/2202.01821
2021	ACDC-Net: Self-supervised Depth Completion for Active Stereo RA-L (ICRA) F. Warburg, D. Hernández, U. Bonde, A. Vakhitov, P. Alcantarilla. We present the first self-supervised depth completion method for active stereo that com- pletes and refines the depth maps by closely integrating a visual-inertial SLAM system in the training and inference pipeline. https://arxiv.org/abs/2110.03234
2021	Bayesian Triplet Loss: Uncertainty Quantification for Image Retrieval ICCV F. Warburg , <i>M. Jørgensen</i> , <i>J. Civera</i> , <i>S. Hauberg</i> . Instead of modelling image embeddings as points, we propose to model image embed- dings as isotropic Gaussians. We develop a novel Bayesian triplet loss that extend the traditional triplet loss to enforce the triplet constraint for Gaussian embeddings. This allow us to quantify uncertainty in the retrieval system, which can be important for downstream decision-making. https://arxiv.org/abs/2011.12663
2020	Probabilistic Spatial Transformer NetworkUAIP. Schwöbel, F. Warburg, M. Jørgensen, K. Madsen, S. Hauberg.UAIWe extended the Spatial Transformer Network to a probabilistic model enabling us to sample from a distribution of transformations. Thus, learning a suitable data augmentation for data of different modalities. https://arxiv.org/abs/2004.03637
2020	Mapillary Street-Level Sequences: A Dataset for Lifelong place recognitionCVPRF. Warburg, S. Hauberg, M. Antequera, P. Gargallo, Y. Kuang, J. Civera.We curated and validated a large dataset using Mapillary images. The substantial size and diversity of the dataset makes it relevant for training of deep neural networks for place recognition. Paper accepted with oral presentation. https://research.mapillary.com/img/publications/CVPR20c.pdf
2018	Intensity Mapping for Mask Projection based Photopolymerization ASPE, Berkeley F. Warburg, M. Ribo, A. Luongo, A. Danielak, D. Pedersen. We presented a method for mapping the intensity field of the projected light in a photopolymerization system. We showed that the de-facto assumption about uniformly distributed light is invalid and we implemented a method for making the projection more uniform. https://www.researchgate.net/publication/339787809_Intensity_Mapping_for_Mask_Projection_based_Photopolymerization

Experience

Fall 2023 - Now Head of Al

We are building the AI care companion using computer vision and deep learning to help nurses and patients in hospitals and care homes. We work at the forefront of research in 3D reconstruction, human mesh recovery, action recognition, and visual-language models.

Fall 2021 **Research Engineer Intern in Depth Completion** Facebook Worked on depth completion as part of a four month research internship at Facebook. The internship resulted in a workshop paper submitted at CVARVR22.

2020 - 2021 **Research Intern in Depth Completion** SLAMcore Under supervision of Pablo Alcantarilla, I developed the first self-supervised depth completion method for active stereo sensors that completes and refines the initial hardware optimized depth maps of the active depth sensor.

2019 - 2020 **Research Intern in Place Recognition** Mapillarv I comprised the largest dataset for lifelong place recognition using images from Mapillary's crowds source image database. I benchmarked state-of-the-art deep learning place recognition methods on this and competing datasets.

Summer 2019 Research Fellow in Deep Learning I received ETH's Computer Science Summer Research Fellowship. I worked at Marc Pollefeys' Visual Computing lab at ETH. Under the supervision of Martin Oswald, Viktor Larsson and Mihai Dusmanu, I investigated a novel k-max pooling technique in several computer vision domains, including 3D reconstruction and super-resolution.

2018 - 2019 Machine Learning Engineer

We use machine learning to create a predictive tool that delivers data-driven insights about repair parts for airplanes. The tool will provide improved maintenance and cost savings for airplane companies.

- Summer 2018 **Research Assistant in SLAM** University of Zaragoza Under the supervision of professor Javier Civera, I worked with lifelong place recognition in SLAM. I comprised a large dataset for lifelong place recognition using images from Google Street View. I used state-of-the-art deep convolutional neural networks to post-process the data and to test the difficulty of the dataset.
- 2017 2018 Data Scientist and App Developer Technical University of Denmark We scraped, cleaned, analyzed and presented data in an app that provides key-insights about the university's company collaborations. One feature of the app was an interactive graph representation where professors and companies were nodes and collaborations were edges.
- Summer 2017 Software Developer Summer Intern I developed the data structure and the interface of a template selector that will radically change the work-flow of AutoDesk Fusion that has more than 100.000 users.
- 2016 2017 Student Ambassador IBM I was responsible for the relationship between IBM and DTU. I facilitated guest lectures and hackathons while communicating technical content about IBM products to DTU students and professors.

Beep Analytics

AutoDesk

Teton

ETH Zurich

Teaching Experience

2020 - Now **Project Supervision**

I have supervised 9 Master, 3 Bachelor, and 4 special course projects on topics range from place recognition to applied robotics to generative adversarial networks, 3 of which resulted in publications in major ML conferences and 1 in a successful startup.

2018 - 2024 **Teaching Assistant**

Technical University of Denmark I taught DTU students in Introduction to Machine Learning, Advanced Machine Learning, Deep Leaning, Software Startup Studio, Deep Learning for Computer Vision.

Honors, Awards & Certifications

- 2022 Elite Research Travel Stipend (DKK 200.000) Danish Ministry of Higher Education and Science The grant is awarded to the top 20 Danish PhD students across all branches of science each year. The grant was presented by the Crown Princess and the science minister.
- 2018-2020 Honors program Technical University of Denmark I graduated from the honours program, which is an elite education that offers a more challenging course of study, individual tutoring and ambitious research affiliation. The program is offered to the top 10 % students at the university.
- Nov. 2018 Venture Cup Idea Hunt (SEK 5.000) We presented an innovative method for sowing wheat.
- Oct. 2016 3'rd place winner of OI-X Big Data competition (DKK 10 000) DTU Skylab We developed a big data solution for wind turbine parks to optimizes the total energy production of the park.
- 2014 2015 **Dean Honours** Achieved a GPA above 3.5 both semesters at LU.

Lindenwood University

Venture Cup

Technical University of Denmark